

ABSTRACT

A method for positioning a selected object in a computer generated original image on a display, comprising the steps of: distorting the original image to produce a distorted region for the object; dragging the object and the distorted region to a desired position; and, dropping the object at the desired position, whereby the object is accurately positioned. The steps of dragging and dropping are preferably performed by moving a cursor on the display with a pointing device such as a mouse.